

SPORTS INFORMATION GUIDE

European Masters Games 2023 offers each athlete the opportunity to compete in a maximum of three sports (five disciplines) at the Games.

COMPETITION DATES

	26.6. Mon	27.6. Tue	28.6. Wed	29.6. Thu
OPEN PRACTICE HOURS	16:00 – 18:00	12:00 – 14:00	16:00 – 17:30	14:00 – 16:00
MEN 70+		14:00 – 16:00		16:00 – 18:00
MEN FRIENDLY GAME WITH. PYRHA			19:30 – 21:00 Statyba Lithuania 70+	

COMPETITION SPORTS AND DISCIPLINES

The events and age categories for Basketball Sport at EMG2023 are as follows:

Sport	Disciplines	Age Categories
Basketball	Indoor	Men: 70+

If there are insufficient number of entries in an age category, categories may be combined in order to conduct a good quality competition. The awarding of medals will not be affected, meaning that individuals will still be awarded medals in the age category in which they originally entered.

For each team to be confirmed, a minimum of seven athletes need to be registered, with a maximum of 12 athletes per team. The age of the youngest registered team member determines which age category the team will compete in and for the Games, your age is determined as at 31 December 2023.

Cafeteria is open during practice hours and games, with a range of hot and cold food as well as beverage options available. Toilet and shower facilities are available at each competition venue.

VENUE DETAILS

EMG2023 basketball competition takes place at:

Venue Name	Pyynikki Sports Hall
Venue Information	Address: Ammattikoulunkatu 20, 33230 Tampere
	Website: https://www.tampere.fi/en/sports-and-exercise/sports-and-exercise-facilities/indoor-sports-facilities/pyynikki-indoor-sports-centre

COMPETITION DETAILS

Competition rules & format

Competition standards and rules. The WMG Basketball event will be conducted in line with the competition rules of the International Basketball Federation (FIBA) or as otherwise specified in this document.

Grade Definitions

The following grade definitions have been determined for the WMG Basketball competition:

- A Grade - Competitive: This grade is for those players who compete in a high standard of domestic level basketball, such as A Grade in their local competition, and players who have represented their club or town in state/ province competition.
- B Grade - Recreational: This grade is for those players who participate in noncompetitive and/or lower grade leagues and for social and casual players.

Format for play

The following format for play has been identified for the WMG Basketball competition:

- a) There will be a round robin tournament, with finals and playoff matches to determine final placings. Where sufficient entries are received, teams will be split into pools for preliminary rounds.
- b) Based on the proposed competition format, each team can expect to play a minimum of five games and if finishing in the top four of their pool, will then play playoffs for medals.
- c) Final draw format will be determined once the number of teams are confirmed. In order to produce a viable draw some grades and ages will be combined at the discretion of the WMG Basketball Organising Committee.
- d) If there's only two competing teams, these will play twice against each other and a combined result will determine the winner. If both teams have one win, then total points made in two games will determine the winner.

Timing rules

The following timing rules have been identified for the WMG Basketball competition:

- a) A Grade games will be 10 minute quarters played with full stop clock.
 - 24 seconds shot clocks will be used.
 - There will be two timeouts per team permitted in the first half and three timeouts in the second half.
 - In the event of a draw at the end of regulation time, a five minutes overtime period will be played. Overtime periods will continue until a winner is determined. The clock will stop for all whistles in the overtime period. One time out per team is permitted in each overtime period.
- b) B Grade, C Grade and Open Grade games will play 10 minute quarters with a running clock. However the clock will stop for time outs, substitutions, fouls and all whistles in the last 3 minutes.
 - 24 seconds shot clock will not be used however where teams are using stalling tactics the referees may implement a 10 seconds countdown.

- There will be two timeouts per team per half.
- In the event of a draw at the end of regulation time, a two minutes overtime period will be played. Overtime periods will continue until a winner is determined. The clock will stop for all whistles in the overtime period. One time out per team is permitted in each overtime period.

c) Pre-Game / Half Time / Quarter time Breaks.

- A 5 minute (minimum) warm-up period will be allowed prior to the advertised commencement time of each game.
- A 5 minute half time break will be permitted and 2 minute breaks between each quarter.

d) Statistics will not be collected as part of WMG. Therefore, no live statistics will be available.

Medals

In European Masters Games, the athletes do not represent their country of origin, therefore the prize-awarding ceremonies will be carried out without hoisting of flags. No National Anthem of the winning team will be played. The medals will be provided by the Organizing Committee.

Technical meeting

A Technical Meeting will take place before the start of the competitions in order to introduce the competitions, remind those involved of the regulations and the behavior that is expected.

Personal accident insurance and medical certificate

It is the participant's own responsibility to take out adequate and valid accident and health insurance. The competitor registration fee does not cover personal accident insurance.

Anti-doping

The IMGA has adopted an anti-doping policy in line with the WADA (World Anti-Doping Agency) code, which means that testing will be conducted during the games. Each participant must comply with and independently consent to the IMGA Anti-Doping policy <https://imga.ch/masters-sports/anti-doping/>.

EQUIPMENT

Game balls will be provided. The men's competition will use size seven (7) balls and the women's competition will use size six (6) balls. Teams are advised to bring their own balls for training. Teams are advised to bring their own water bottles and strapping tape.

UNIFORMS

All teams are required to wear appropriate uniforms, with legal numbers being 0 - 99. All athletes on the same team must wear team uniforms of the same bold colour. The size of the numbers shall be at least 2 cms wide; on the back 20cm high and on the front 10cm high.

All teams should have two sets of competition uniforms (dark and light). The first team listed on the schedule will be designated as the home team and will wear the light coloured uniforms. The second team listed on the schedule will be designated the visiting team and will wear the dark uniforms. However, if the two teams involved agree, they may interchange the colours of their uniform.

TRAINING FACILITIES

There will be an official training day on Monday 26.6.

FURTHER INFORMATION

All participants are encouraged to monitor the EMG2023 website at www.emg2023.fi as well as other Games communication channels to find out the latest information.

For more basketball sport specific information, please contact Taina Hurme, taina.hurme@kolumbus.fi, tel. +358 44 575 0527.

For general information about EMG2023, please contact info@emg2023.fi.